

The Secret of Middle City

Inspired by classics such as "Monkey Island" and "Broken Sword", intriguing and seducing like a "Twin Peaks" parody, "The Secret of Middle City" is an adventure that takes place in a typical north-american mountain town and that sees the protagonist, the goofy and clumsy Federal Agent Cox, strive among mysteries and false leads in order to solve a weird case of presumed homicide.

While the story unfolds, Agent Cox will interact with over 60 characters and will travel along the entire Middle City, its woods and its mountains in order to shed light on the plot and finally be able to solve the case.

And remember! In Middle City nothing and no one is like it appears: secret societies, presumed aliens, weird animals, beautiful girls and tyrannical characters will keep our hero in good company and they will guide him throughout 50 game locations.

Strong points:

- Italian humour and style;
- Excellent musics and outstanding sound effects for an all-round game experience;
- 50 locations and over 60 characters to interact with!
- Completely hand-drawn and pastel-colored interlude cut-scenes.

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Minimum system specifications:

- Windows versions require at least Windows 2000;
- Mac Intel versions require at least Mac OS 10.6 (Snow Leopard);
- Mac PowerPC versions require at least Mac OS 10.4 (Tiger);
- 200MB free space on hard disk;
- 512MB RAM.

Game Design: DreamsArtStudio

Developer: GDG Entertainment